

Multiplication Algorithms

Reset Progress

Reveal Solutions

1 Grade-school multiplication

Suppose we multiply two n -digit integers $(x_1x_2 \dots x_n)$ and $(y_1y_2 \dots y_n)$ using the grade-school multiplication algorithm. How many pairs of digits x_i and y_j get multiplied in this algorithm?

- n^3
- $2n - 1$
- n^2

Correct

What is the smallest exponent x such that the number of one-digit operations in grade-school multiplication is always at most $10000 \cdot n^x$?

2

Correct

2 Divide-and-conquer multiplication

Suppose that we have a divide-and-conquer algorithm \mathcal{A} that multiplies two n -digit integers by recursively calling itself to perform t number of $\lceil n/2 \rceil$ -digit integer multiplications; when $n \leq 1$, it performs single-digit multiplication.

If $t = 4$, what is the smallest exponent x such that the number of one-digit multiplications is always at most $10000 \cdot n^x$?

2

Correct

For what values of t does the algorithm perform fewer one-digit multiplications than the grade-school multiplication algorithm for inputs that have $n > 10000$ digits?

- For all values of t
- $t = 1, 2$
- $t = 1, 2, 3$
- $t = 1, 2, 3, 4$

Correct

What is the value of t for Karatsuba integer multiplication algorithm?

3

Correct